Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 117660 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 2) TYPE [ (Column 1) OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 385.00 770.00 **FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS -minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS \_\_\_minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE **AMENDMENT** PAID FOR FEE Total Minus X\$18= X\$ 9= OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-AMENDMENT C REMAINING NUMBER PRESENT RATE **TIONAL** RATE TIONAL **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus \*\* X\$ 9=X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE \*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriat box in column 1.